

# Gladiators WESPA Championship – 2021

## **PLAYER SELECTION QUALIFIER**

The Scrabble Gladiators WESPA Virtual Scrabble World Championship has been scheduled to hold from the 20<sup>th</sup> November to 5<sup>th</sup> December, 2021 via the Woogles online scrabble platform.

In respect of the above, the following are Criteria for selection of Players to be invited to participate in a Qualifier from whence **7No. Players would be selected** (as allotted) to represent Nigeria at the inaugural Tournament.

## **MODALITIES/ RULES**

S/N	ITEM	DETAILS
1.	INVITEES	<p>a. <b>Top 15</b> Players as indicated by the current National Scrabble Ratings.</p> <p><b>WILDCARDS</b></p> <p>b. <b>5 No.</b> Players would be awarded “Wild Cards” (from a pool of Female/Youths Players and any other Player deemed to possess potential to excel in on-line Scrabbling)</p> <p>The <b>Ratings Cut-off date</b> for selection of Invitees is <b>18<sup>th</sup> October, 2021</b>.</p> <p><b>Note:</b> <i>Players that <b>have been inactive</b> on the Nigerian Scrabble Circuit in the last 6 months <b>shall not be eligible</b> for selection, irrespective of Ratings as indicated on the National Rating Chart!</i></p>
2.	REQUIREMENTS	<p>Basic requirements by players for effective participation shall include:</p> <ol style="list-style-type: none"><li>1. Access to functional Laptop computers and Android Phones,</li><li>2. Uninterrupted Internet Access for effective participation,</li><li>3. Attestation to a “Code of Conduct” which prescribes observance of “Good behavior” and Sportsmanship.</li></ol>
3.	NO. OF GAMES	<p><b>No. Of Games</b></p> <p>A total of 20 games shall be Played over 2 days for the purpose of this Qualifier. i.e.</p> <ul style="list-style-type: none"><li>• <b>Day 1</b> (Saturday, 23<sup>rd</sup> October, 2021): - <b>10 games</b></li><li>• <b>Day 2</b> (Sunday, 24<sup>th</sup> October, 2021: - <b>10 games</b></li></ul>
4.	TIME ALLOTMENT	<b>15</b> minutes will be allotted each player per game/Round.
5.	GAME RULES	The WESPA Virtual Scrabble Tournament Rules shall be used for the purpose of the qualifier (see Tournament Weblink: - <a href="https://bit.ly/3BmUJsV">https://bit.ly/3BmUJsV</a> ).
6.	TEAM SELECTION	<p><b>Team Selection:</b></p> <ol style="list-style-type: none"><li>1. Games played on Days 1 &amp; 2, respectively, shall be “Rated” specifically (albeit independently) for the purpose of the qualifier,</li><li>2. The average of respective placements from games played on days 1 and 2 shall be used to determine the Final Placements.</li><li>3. The <b>best Placed Player</b> (1<sup>st</sup>) after completion of games played gets to be selected automatically.</li><li>4. The <b>next best placed 6No. Players</b> after completion of games played also get to be selected, albeit with a “<b>Proviso</b>”:</li></ol>

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|  |  | <ul style="list-style-type: none"><li>➤ Such Player <b>MUST</b> fall within the top 12 Ratings (from the localized Ratings to be carried out specifically for the qualifier).</li></ul> |
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**Please note:** Further necessary information would be communicated to all (and subsequently, Invitees and successful qualifiers) as they develop.

**John Curtis**  
(Technical Director – NSF)